

Revised TOC:

- 1.0 Introduction
 - 1.1 Overview
 - 1.2 Purpose (why do NDMP, sell, sell, sell.)
 - 1.3 Architecture Scope (is this, not that)
 - 1.4 Document Scope (audience)
 - 1.5 Terminology
 - 1.5.1 Acronyms and Abbreviations
 - 1.5.2 Industry terms
 - 1.5.3 NDMP Architecture terms
 - 1.6 Overview of v4 features.
- 2.0 Architecture Overview
 - 2.1 Architectural Model (include top level picture)
 - 2.2 NDMP components
 - 2.2.1 Data Management Application (DMA)
 - 2.2.2 Data Service Provider (DSP)
 - 2.2.2.1 Generic Service
 - 2.2.2.2 Data Service
 - 2.2.2.3 Tape Service (include tape interface)
 - 2.2.2.4 Translate Service
 - 2.2.2.5 SCSI Pass-through Service
 - 2.3 NDMP Streams and Connections
 - 2.4 NDMP “Applications” (what you use NDMP for)
 - 2.4.1 Simple
 - 2.4.2 Two-drive
 - 2.4.3 Juke
 - 2.4.4 Remote
 - 2.4.5 Tape to tape
 - 2.4.6 Data to data
 - 2.4.7 SAN
- 3.0 NDMP States
 - 3.1 Data Service
 - 3.2 Tape Service
 - 3.3 Translate Service
 - 3.4 SCSI Pass-through Service (same as tape)
- 4.0 NDMP Connection Overview
 - 4.1 Control Connections
 - 4.1.1 Messages
 - 4.1.2 Authentication (2.11 + old chapter 7)
 - 4.2 Data Streams
 - 4.2.1 TCP
 - 4.2.2 By Reference (SAN, local, new fabrics)
 - 4.2.3 Vendor Defined Streams
- 5.0 NDMP Message Overview (2.5 to 2.11 minus 2.8 (errors))
 - 5.1 Protocol Interfaces
 - 5.2 Message Protocol
 - 5.3 Message Header
 - 5.4 Message Numbers
 - 5.5 Message Format
- 6.0 NDMP Error Handling (2.8 +++)
- 7.0 DSP Message Definitions
 - 7.1 Generic Service Messages
 - 7.2 Data Service Messages
 - 7.3 Tape Service Messages

7.4 Translate Service Messages

7.5 SCSI Pass-through Service Messages

8.0 DMA Message Definitions

9.0 References